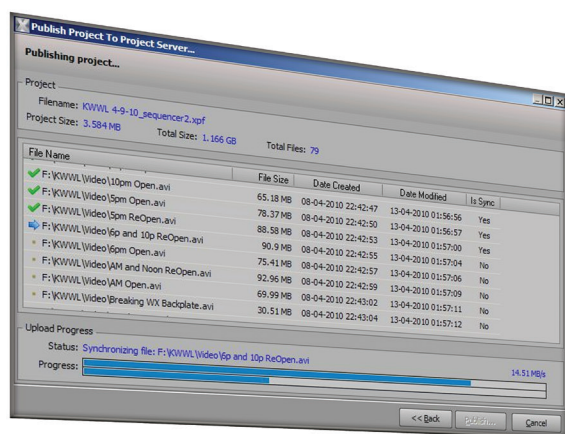




XPression

Real-Time Motion Graphics

XPression Project Server Centralized. Accessible.



The XPression Project Server brings centralized storage and creative collaboration to the XPression product line. No more islands in the graphics workflow. Designers and operators in a single facility or across a whole enterprise can access any XPression project from any XPression workstation.



Available as a turnkey system or software-only, the Project Server empowers users to work together while keeping track of all of the assets, so nothing gets left behind. Never worry about missing textures, clips, models, or fonts when you move from workstation to workstation. The Project Server handles everything in the background.

In order to minimize network traffic, the Project Server compares media on remote systems with the content on the server, so only new assets are transferred. The same is true when publishing projects back to the Project Server. Only the changes are saved.

Applications for the XPression Project Server include:

- **MOS News** – update multiple XPression systems and preview renderers with the latest graphics
- **Branding** – make changes to content from a central location and deploy to multiple XPressions
- **Network Sports** – maintain a consistent graphic look while sending updates to venues across the country on game day
- **Entertainment Production** – share projects between several operators to maximize efficiency

Contact your local Ross representative today to learn more!

